
Culina: Hands In The Kitchen Cracked Download

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About This Game

Culina: Hands in the Kitchen is a visual novel/strategy game where you step into the shoes of a culinary school graduate that opens up his own restaurant.

In order to run the restaurant, you will need to buy ingredients and craft them into recipes to sell. Different customers have different preferences, so you will have to choose your recipes carefully. You will need to interpret information, keep records, determine prices, and plan marketing strategies based on that data. By gathering information from a variety of sources, you can make purchasing and pricing decisions. Then you will be able to see the fruits of your labor and if your plans are profitable.

You can also spend time with co-workers and friends in the city. Having friends has a number of benefits, such as getting discounts on recipes, unlocking new ingredients, or upgrades for your restaurant. If you maintain a good enough relationship with them, you might even find romance!

But you can not only spend time with your friends. Your parents are expecting for you to make enough money every week to pay your rent, so you will have to manage your time and money wisely.

Will you be able to pay off your debt? Will you end up with new friends, a potential romance, or end up all alone?

It is all up to you!

Features

- Build the restaurant of your dreams by customizing it the way that you want to
- Decide who you want to be: Become a better cook, develop bonds with the people you meet, or perhaps kindle a romance
- Purchase ingredients from different vendors, each with their own separate perks
- Craft recipes with purchased ingredients to appeal to customers
- Advertise to draw in more customers and upgrade your restaurant to be able to serve them

Title: Culina: Hands in the Kitchen
Genre: Casual, Indie, Simulation
Developer:
Lakeview Interactive LLC
Publisher:
Lakeview Interactive LLC
Release Date: 11 Nov, 2016

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English

culina hands in the kitchen guide

Great graphics, database.. But that's it. Tactics, training, team instructions all broken. It doesn't matter what you do it's impossible to put a run of wins together... The series has gradually gone down hill since FM 17.. Just to show that I meant no insult what so ever to Risk, or it's makers, I thought I would show that I do actually own the game and play it on my laptop when I've no decent internet speed.

I would also add that this is possibly one of the greatest strategy games ever made and I actually spent hours playing the board game version, (remember them?), whilst sitting on the engine decks of a Challenger Tank waiting to free a small country from a naughty man so we could all enjoy cheap fuel for the rest of our lives - (no I didn't get any cheap fuel either but it made some people, (political dig coming up), millions of dollars to "relive" thier experience of the mind crippling events).

Anyway, back to the review and, I must say, if you need a quick injection of thought provoking strategy action this will do nicely!!.. if you want to play this game...

get dr. shinanogi. trained and used correctly, she is a numbing force of evil that can dismantle any team one-by-one, and you do /not/ want to be on the wrong end of those 'waste an entire turn' stuns. numb is the most useful status effect and she starts off with two abilities that can trigger it, giving you double the opportunity to ruin some poor ai's day by stunning them over. and over. and over again. while you use your insane agility to ruin their chances of winning the tournament.

she is a one-woman team and i'm glad to be her assistant no. 2.. HOW THE HECK DO YOU ACCESS THIS CONTENT?????? I have tried everything :(.. One big flaw.

Everytime I unposses a turret, I reappear far away from the controls....not kewl.. A fun little game, I rate it 7.5/10. Alright, here goes...

ART:

The art itself is gorgeous but it seems very out of place. Probably due to the setting of the story.

MAP DESIGN:

I was turned off by how unnecessarily big each map was. There was nothing particularly special to look at, going around the whole map felt boring and tedious.

Also, looking for quest items felt dry, it was scattered everywhere without reason and hard to find.

STORY:

Story is pretty weak, made me lose the motivation to continue playing the game.

CHARACTERS:

I'm all for brave, aspiring female protags... but this main character may be too naive for me, mostly due to the bad written dialogue...

GAMEPLAY:

If you're here for the gameplay (combat, equipment, all that stuff) then yes, it's pretty challenging (It took me more than 5 minutes to defeat one of the... mini bosses??). You can give it a go.

MUSIC:

It's not bad but I didn't enjoy it.

OVERALL:

I regret getting the whole series, which are Millennium 1 to 5. I recommend anyone to try the first game before getting the other games in the series. And if you do, get it while it's on sale.

The only things I enjoyed were the combat and art, which is not enough for me to enjoy any game imho.

. paying \$7 a month doesnt let you play against better people, its letting you play against people who think paying \$7 a month makes them better than you. Great fun! I really enjoyed playing this game, trying new weapons and effects obtained from enemies, and trying different techniques.

The developer's "About This Game" text near the top of the Steam Store page says nearly all, and the reviews add the remainder of the reasons why this game should be played by anyone who enjoys "shmups".... This game is Great! It's a FPS which pits you

against a maze/map and your best time to get through the level. It's in early access so you get one gun, But a ton of levels and it has a CooP mode. The levels are tricky and require a quick trigger finger and aiming skills. The graphics and sound are equal to any triple A game. Anyone who plays shooters will enjoy this title.

Definitely worth for the sale price :) The animation is cute and the concept is simple. Exploring can be a little annoying as navigating around the house can be a little confusing at first.

There are some items that you collect along the way that isn't necessary to complete the game so if you are slightly OCD and need to finish things perfectly, take your time and search around properly. In saying so, even if you don't complete your inventory the first time, you can speed run through the second time and complete it within couple of hours :) . Call me stupid but... I've purchased the Artbook and Guide, and can't seem to find how to "open" or "lauch" it... Any help ?. Amazing.

This game is utterly amazing for it's price. Space dogfights are just too much fun.

Buy it.

Now.

. Simple fun cyberpunk arcade game. Very addicting. 10/10 soundtrack. Worth \$4 for sure!. Just finished this game.

It is a pleasant point & click, use & combine item adventure, those familiar with the old Monkey Island games know the style. Considering how small the team is that made the game, quality is good. Puzzles were sensible and didn't require internet help to get through. Not obviously easy either though, still got stuck in some places every now and then. I'd say well done on that part as well. Story was good and had an unexpected twist at the end (or multiple endings, I think your dialogue choices can alter it).

Negative things are not not that numerous. First one would be that it is quite a short game, without getting stuck at parts you'd probably finish it in one good evening session. Second one would be that the font used in both story-telling journals and in-game puzzles are near-illegible. I can understand this is to keep the tone of the game at the ye-olde time, but still. Last but not least is couple of crashes that seem to occur at random and always start with voice acting dissapearing first before black screen that comes 1-2mins after. Remember to save every now and then.

Overall I'd say it is a good game and for the people who like this type of games, well worth the price.. Not worth playing in the modern day, at all.

I played this on PS1 and hoped to have some nostalgic fun, but found none. There are no resolution options so everything was way too big on my 27" monitor. This is like playing an unpolished Diablo 1.

Honestly, I remember liking this game back in the day, but it is just painful now. If you KNOW you will like this for nostalgia, get it on sale. Otherwise, my recommendation is avoid for everyone else.

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